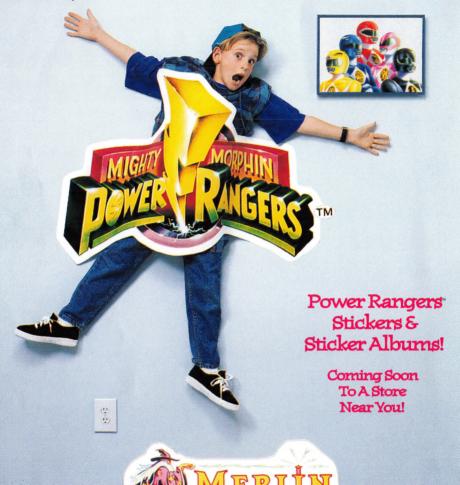


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in D. A.? We get about 1,000 drawings a month, so we can't print them all, but here are some tips about what we're looking for:

PICTURE, MAKE SURE ALL THE WORDS ARE SPELLED RIGHT.

• Use unlined paper and try not BACK OF
to fold it. >ALSO, DON'T DRAW ON THE LETTER,
something ELSE, LIKE YOUR FOR YOUR
YOUR HOME WORK ASSIGNMENT.
PARENTS' GROCERY LIST.

• We like color! LIST

 We like color! Use crayons, magic markers, pastels or paint instead of just pencil.

BRIGHTER

COLORS - ESPECIALLY

IF YOU OUTLINE THEM IN BLACK-ALSO PRINT BETTER.

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OH, YEAH. ALWAYS TELL US YOUR NAME, ADDRESS, CITY, STATE AND YOUR BIRTH DATE. REMEMBER, WE CAN'T RETURN YOUR DRAWINGS. BUT KEEP SENDING THEM IN AND ADVENTURE ON!

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gimme A



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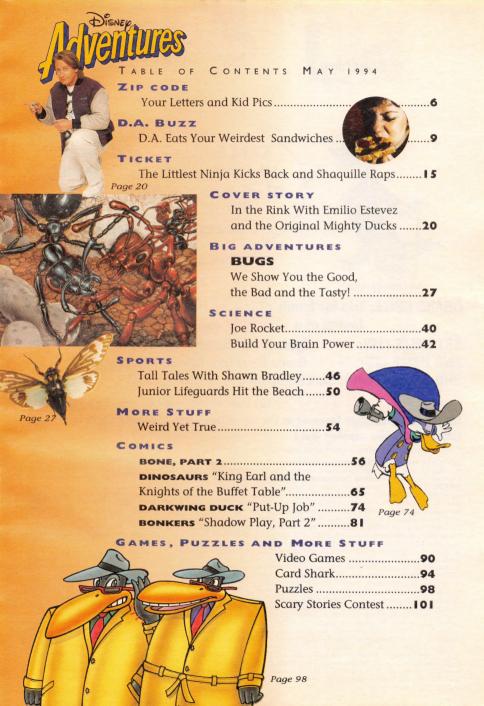


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K KITKA+ bAr









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There are other great sweepstakes prizes, too!!

Sir Chomps-a-Lot

GRAND PRIZE: Trip for family of four to Hollywood for the taping of a **BLOSSOM** episode.

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Just sit back with your favorite pasta from CHEF BOYARDEE and check out what's happening on BLOSSOM on NBC. (Check your local listings.) Then, answer the BLOSSOM trivia questions below correctly and you could WIN A TRIP FOR FOUR TO HOLLYWOOD where you'll watch the taping of a BLOSSOM episode. You'll also BE PICTURED ON A PAGE IN THE OCTOBER ISSUE of DISNEY ADVENTURES and YOU'LL BE DRAWN INTO A SIR CHOMPS-A-LOT CUSTOM COMIC!





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Telephone Number

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I have enclosed 5 Chef Boyardee canned pasta labels and a check for \$8.95 (payable to Sir Chomps-a-Lot Basketball Offer).

CIRCLE THE ANSWERS TO THESE BLOSSOM TRIVIA QUESTIONS FOR A CHANCE TO WIN.

- 1. Blossom's best friend is: a) Joey b) Six c) Judy
- 2. Joey's favorite sport is:a) Rugby b) Bowling c) Baseball
- 3. Vinnie is:a) Six's brother b) Blossom's boyfriendc) Joey's best friend

NO PURCHASE NECESSARY

Zip Code

CAT CALL

Some of the funniest things happen in my house. For instance, my cat, Blaze, practically has his own alarm. Every morning at 5 he goes in my mom's room and talks to her.

Megan Allyn, 12 Grand Junction, Colorado

WISHFUL THINKING

After I read the November 3-D 1993 issue, I tried doing a bit of 3-D myself. Well, I didn't get too far, but I can't stop looking at that issue. It's so cool. I wish you'd have another 3-D issue soon.

Bram Hernick, 11
Toronto, Ontario, Canada
Your wish is our command. Look for
our next 3-D issue in June!



YO, ANDREW!!!

I am in a play called Snow White and the Seven Dwarves of the Black Forest. I play Dickory. That's one of the dwarves. They changed all the names in the script. I love Lady and the Tramp. I also like exclamation points!

Andrew Moorefield, 10 Burlington, North Carolina

Pat Lawton (left), 11, from Beal Lake, Minnesota, is ready for the spotlight in her too-cool shades with her friend Coley. Still Photography: Chris Fithia

KID PIC



















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The super-cool 6th graders in Kim Williams' class at Pinedale Elementary School in Pinedale, California, told us

OUT

disco and country

bell bottoms

rad, dude, totally ORTS

the three B's: baseball,

the G and B: golf, bowling

basketball, boxing

VIMOVIES

"Martin," "Family Matters,"

Addams Family Values, Cool Runnings, Sister

"Full House," "Animaniacs," "Sinbad,"

Act 2, Mrs. Doubtfire

Wayne's World 2

Top egg-ecutive President Clinton.

EARTHQUAKES \Diamond JONATHAN BRANDIS \Diamond BONE, STARRING IN HIS VERY OWN

Weird Sandwich



with the winner. Big surprise! Alone, these ingredients are boring. But mix 'em together, and your mouth's havin' a party! Yahoo!

Δ

The Winner!

"Hey, D.A. staff, try this sandwich. Don't blame me if you barf."

Mary Katherine Findley, 9 Hoover, Alabama

Spread peanut butter and jelly on toast. Put barbecue chips and crushed nutty bars on top.

We asked for weird (not gross!) sandwiches that you really like to eat. And we got a mouthful. One sandwich even listed 108 (nicely typed) ingredients! (Thanks, Rebecca and Ryan from Tampa, Florida.) Out of 360 sandwiches, we finally narrowed the choices down to five. The D.A. staff bravely gathered around stacks of bizarre-looking sandwiches. Everybody looked pretty scared. But we knew we had to do it. It was our job. **Then...we took a bite.**



Tammi agrees that it's tasty, but gooey. How 'bout heating the whole sandwich before eating? Better yet, send out for a pizza (just kidding!).

"My sandwich is called the Super Duper Pizza Sandwich."

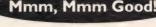
Chip Joyce, 12 Peoria, Illinois

Put 2 tablespoons of spaghetti sauce on two slices of white bread. Smear. Put a piece of American cheese on each slice of bread. Add 4 pepperoni slices. Microwave for 35 to 45 seconds. Place 2 drops of Durkee Hot Sauce on your sandwich, then stick the two pieces of bread together.

A. Challenge

KATY PORTS FROM LAKE ST. LOUIS, MISSOURI, WANTED US TO EAT THIS: SARDINES, LIMBURGER CHEESE, TOFU, TUNA FISH, PEANUT BUTTER, PUREED STRAWBERRIES, JELLY, SUGAR, CELERY, GUMMI BEARS, MAYONNAISE, BRAUNSCHWEIGER, CRACKERS, GRATED CARROT, MOZZARELLA CHEESE. YEAH, RIGHT. WE MAY BE WILD, BUT WE'RE NOT CRAZY. D.A.'S CHALLENGE TO KATY: SEND US A PHOTO OF YOU FATING THAT SANDWICH, AND WE'LL PUBLISH IT!

Eat Out Mmm, Mmm Good!





Ben dug into this one. But he thought it could have used more cinnamon-sugar.

#3 "My older brother always tells me how disgusting it is, but I like it." Brian Sparr, 10 Mattoon, Illinois

Cook bacon, Place bacon, cheese, cinnamon-sugar and grape jelly on buttered toast.

EEEEWWWW!!!!! Teri courageously holds this nicelooking but oddtasting sandwich. Everyone got a major headache and was bouncing off the walls. We blame it on the fact we didn't have Elizabeth's mom's homemade bread.



#4 "My weird sandwich is called C.L.T."

> Anthony Jones, 9 Hialeah, Florida

Place chocolate, lettuce and tomatoes on bread.

> Jennifer says any sandwich with chocolate has to be good. Next time we'll skip the lettuce and tomatoes.

#5"I'm a sugar fan and I love candy. I made this sandwich with my mom's homemade bread."

> Elizabeth Kenney, 12 Waterville, Maine

Spread mayonnaise and peanut butter on bread. Pour 3 packets of Pixy Stix on top of the peanut butter. Add one butterscotch candy, one mint candy, 6 Hershey's Hugs, 5 Hershev's Kisses and 10 Tootsie Rolls, Top off with desired amount of Smarties.



♦ THE OZONE ♦ FLINTSTONES EMILIO ESTEVEZ \$\times HOT CARS \$\times \text{WATER SKIING}

MEMORIAL

DAY.

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Great Races

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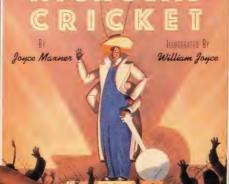
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MY B'DAY

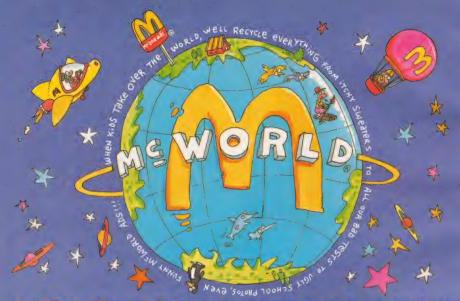
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December

HOLIDAY CONFETTI







Mama mia! Your mom's been

buggin' you big time. You'd love to trade her in, wouldn't ya? That's

the plan of the three kids (Anna Chlumsky, Aaron Michael Metchik and his li'l bro, Asher) in Trading Mom. The candidates for a new

> mom: a really rich mom who buys you everything, a super-jock

mom who'll take you on wilderness adventures and a circus mom! Which candidate finally wins their hearts? We won't tell.



Kickin' Back With the Littlest Ninja

n

We strapped on our finest karate headbands. warmed up and went looking for Evan Bonifant, 8, youngest ninja star of the movie 3 Ninias Kick Back, We found him in a studio recording an audio book version of the movie. Evan (Tum Tum in the movie) was a stealthy ninia and snuck out of the studio to rap with us. D.A.: How does this audio book thing work? Evan: Well, they gave me 24 pages to read. I had to reread a section three times! But I have to say that I like this better than the movies. D.A.: How do you get into a role when you're working by yourself? Evan: It's like, closing your eyes and knowing what to say, but you still have to look at the script. You picture it in your head and do it in slow motion. It's

kinda weird. D.A.: Are you a black

belt in karate? Evan: I'm not a black

belt. I only had a 45-minute lesson for the movie!

D.A.: In the movie they call you Tum Tum. Does that name fit you?

Evan: No! Actually I don't eat much in real life. Eating junk food in the movie was very fun though.

D.A.: What is your favorite candy?

Evan: Sour licorice. Lime, that's the best!

D.A.: We heard that you went to Japan to film the movie. How was that?

Evan: Two weeks was fun. Two months was, aighhhh!

D.A.: Did you learn any Japanese words?

Evan: Yes. "Kore oishii desu." ("The food is delicious.") and "Ote arai wa doko desu ka?" ("Where's the bathroom?") I had to use that one a lot!

On our way out, Evan whispered to us that he likes Whitney Houston and Michael Jackson. Oh, and he likes to dance. We looked away for a minute and the stealthy ninja was gone without a sound. Sayonnara, Evan-San!



The cranberries linger.



Ever hear a song on the radio and think

it's about you? Seems a lot of listeners thought Joshua Kadison's "Jessie" was written just for them. Hundreds of callers bombarded his

Joshua's

"Jessie"

record
label with
calls
claiming to
be the
Jessie.
One 12year-old
girl fooled

the management by correctly answering lots of questions about Joshua and the premium piano he keeps in his "song shed." Joshua even spoke to the girluntil he heard her mom call her Jennifer. Busted! Hang it up. Jennifer.... If you're hungry for something new and tasty in the music scene, check out the cranberries. The Irish quartet, formerly The Cranberry Saw Us (ha!), is into pop/mellow tunes

like
"Dreams"
and "Linger."
We hope they'll
linger longer...
Do you think Shaquille
O'Neal is the greatest
thing since Super NES?
Well, so does he. On his

new rappin'
CD, **Shaq Diesel**, he
raps the joy
of Shaq. At
least one
Western
Conference
coach thinks

Shaq is spending too much time rappin' and not enough time shootin' (hoops). Doesn't faze Shaq. He wants to star as the villain in an Arnold Schwarzenegger movie.



Get cyborged! The makers of

the "Mighty Morphin
Power Rangers" bring
you "Cybertron," a new
sci-fi action adventure
show airing in
December. Highschooler Adam Steele
must've gotten an "A" in
physics, cuz he knows
how to transform into a
powerful cyborg. Instead
of fighting Rita Repulsa,
he'll face the evil
Grimlord. Oh,
shivers!....

Hurricane watch! No need to board up those windows, though, cuz this whirlwind is Hulk Hogan. In "Thunder in Paradise," he plays

Cybertron: A man



Hurricane Spencer, captain of Thunder, a way hightech superboat.

Hurricane travels all over the globe. But look closely. Think that's Japan, China, Morocco and England? *Psyche!* It's really the World Showcase at Walt Disney World's EPCOT



Hulk Hogan and Ashley Gorell leap into "Paradise."

Center!....

Ben Savage was having a bad hair day! On an airport tram in Burbank, D.A. overheard Ben

saying, "I can't believe my hair. I need a \$200 haircut!" He was having a bad candy day, too. Holding a yellow Mentos, he said, "I'm not getting any good ones. What a waste of 75 cents!"



Card collectors know **Topps** is

tops in the card biz, but did you know Topps also puts out some kickin' comic books? Check out the miniseries Jurassic Park: Raptors Attack to see what happens after Jurassic Park, the movie. The story continues in the next miniseries, Raptors: Contact....

Raptors: Contact....
Fans of TV's "Cadillacs

and Dinosaurs" should scope out the comic of the same name, Jack and Hannah face swamp monsters who ride on dinosaur skeletons The collectors' edition has covers by the most excellent dino-artist. William Stout.







Elijah Wood loves Jerry Spinelli's novel **Maniac Magee** so

much, he wanted to see it made into a movie. But none of the Hollywood studios were interested—until Elijah told Disney Pictures that if they'd make it, he'd star in it. "It's a deal!" Disney said. The book's about a 12-year-old orphan who brings kids together in a racially divided neighborhood by using his special magical talents. Read it now, see it later.





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Might It's mighty hard being a Mighty Duck. Emilio Estevez, who plays Coach Bombay in D2: The Mighty Ducks Are Back!, had to go through two weeks of hockey training camp before filming began. But that was nothing compared to the pain he was in when he called us. He told us he's having major dental work done. He also talked about hitting the slopes with his wife, singer

Did you know how to ice skate before you made The Mighty Ducks?

A: I had no idea. I secretly hired a private tutor to teach me because I told the director I could skate. Plus. I didn't want to be embarrassed in front of the kids



Paula Abdul, and

learning to ice skate.

How did you prepare for your role?

A: I had only been to two hockey games before the movie, so I went to more games and watched tapes. Jack White [the movie's hockey trainer] was on the set every day. I learned a lot from him, like the way he dealt with the kids and the coach lingo.



When you made the first movie, did you have any idea that two years later a real NHL

milio

team would be created and named The Mighty Ducks?

A: Yeah, I knew from the beginning. [laughs] Nah, I had no idea!

> Have you been to a Ducks game yet?

A: Yeah, before the opening game, I presented the Ducks' coach, Ron Wilson, with a "Coach Bombay" jacket and he gave me a real Ducks jersey with my name on it. That's a special piece of memorabilia to me.

We heard Wayne Gretzky makes an appearance in D2.

A: Yeah, it was great! My two kids [they're 8 and 9 vears oldl were real excited to meet him. We took a lot of pictures and they got autographs.

So your kids like hockey?

A: They love it! They play in a league now. Once a week they get all padded up and have fun.



How did you get into snowboarding?

A: I saw some kids doing it on TV and said, "I can do that,"



Do your kids or Paula snowboard?

A: My kids love it! It's their first year, too, and it's Paula's first year skiing so we can all go on the same runs.

One last thing—was it embarrassing when you had to "quack" for the first time?

A: Totally embarrassing! I told the director, "This is never going to work!" and that it was the stupidest thing I'd ever been asked to do in a movie.

But now they're quacking at NHL games....

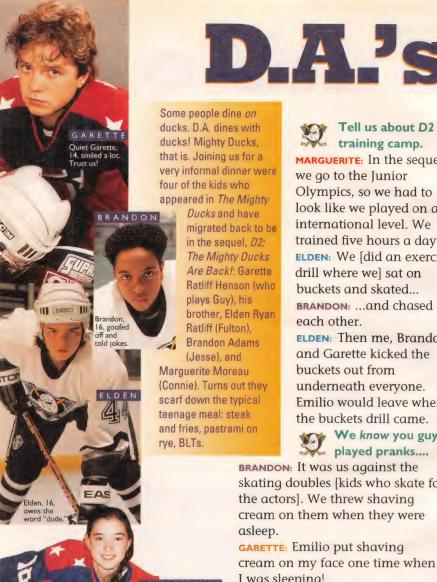
A: Yeah, shows you how much I know! -Kim Lockhart

EMILIO **Rates the Ducks**

We asked Emilio to give us a scouting report on the kids in D2: The Mighty Ducks Are Back!:

- · Most likely to rip a hole in the net: Fulton
- Most likely to miss a goal: Charlie
- · Best sharpshooter: Jesse
- . Most likely to get thrown in the penalty box: Portman
- · Fastest skater: Luis
- Scariest skater: Goldberg





Super-friendly Marguerite,

17, told us great stories.



Tell us about D2 training camp.

MARGUERITE: In the sequel we go to the Junior Olympics, so we had to look like we played on an international level. We trained five hours a day! **ELDEN**: We [did an exercise drill where wel sat on buckets and skated... BRANDON: ...and chased each other.

ELDEN: Then me. Brandon and Garette kicked the buckets out from underneath everyone. Emilio would leave when the buckets drill came.



We know you guys played pranks....

BRANDON: It was us against the skating doubles [kids who skate for the actors]. We threw shaving cream on them when they were

GARETTE: Emilio put shaving cream on my face one time when I was sleeping!

ELDEN: And he took a picture of it.

So, Emilio's cool? **ELDEN**: Oh, yeah, dude, he took 15 of us out to the movies.

Mighty **Ducky Dinner**

MARGUERITE: And he took us to the Malibu Grand Prix Imini race car track].

ELDEN: He bought out the place, dude! One hundred credits on all the video games. We could play all night long.



Did your doubles look like you?

ELDEN: Dude, my double looked nothing like me! One double was a foot taller than me, one was a lot shorter, one had red hair.

GARETTE: And I had a new double every week!



What famous people did you get to meet?

MARGUERITE: We did a publicity stunt with the Kings for the first movie, and afterwards they took us down to their locker room to meet the Kings. They said to me, "You can't go in." Because I'm a girl. All the guys met Luc

Instead of dessert, we roasted a duck! We asked the kids to rate Emilio. As we called out the categories, they laughed and argued and finally agreed on how many ducks Emilio deserved (one duck is the worst, four ducks is the best):

Skating:

Shooting the puck: Telling jokes:

Quacking: 2-7

Overall coolness factor: -

Robitaille, Tony Granato, and I just sat in the hallway.

What was it like being the very first hockey team to skate on The Pond, the Mighty Ducks' arena in Anaheim.

GARETTE: We weren't the first, the doubles were!

BRANDON: We only got to play one time on The Pond.

MARGUERITE: One day 17,000 extras were cheering for us. We were in awel

Any new kids in D2: The Mighty Ducks Are Back! we should watch out for?

ELDEN: Yeah, Ty O'Neal who plays Dwayne! We called him Cowboy! This guy was an A-1 man. He put A-1 sauce on everything! All over his food, eggs, fries, steaks, chicken, everything.

MARGUERITE: There's a scene where Cowboy has to rope us, and he got us all on the first try! BRANDON: And we all started saying "y'all."

ELDEN: And he started saying "dude." He called me up the weekend after filming wrapped and he said, "My friends are ready to kill me—they say I say 'dude' way too many times!"

-Kim Lockhart and Liz Smith

Which member of The Baby–sitters Club* is most like you? Tell us, and win!



"Find Your Perfect Match" Contest

Kenner introduces seven beautiful, collectible dolls based on the popular Baby-sitters Club® book series. Each character has special qualities that set her apart from the others and make her unique.

Stacey McGill I'm the club's treasurer. I'm great at math and I love to visit New York City, where I'm from originally.

Jessica Ramsey I'm a junior officer and I absolutely love horses! I want to be a ballet dancer and I work at it everyday.

Mallory Pike I'm also a junior officer. I love to read and draw and I'm going to be an author and illustrator of children's books when I grow up.

Mary Anne Spier I'm the secretary for the club and I was the first member to have a steady boyfriend. His name is Logan.

Dawn Schafer I'm an alternate officer and I really like a good ghost story. I'm into health food and I live in an old 1795 farmhouse.

Kristy Thomas I'm the BSC's president and I'm crazy about sports. I'm a great businesswoman and I even coach my own softball team for little kids.

Claudia Kishi I'm the vice-president and baby-sitting helps me support my two favorite things-clothing and art.

To enter the Contest, write in and tell us in 30 words or less which Baby-sitters Club® doll is most like you and why. Seven lucky "Perfect Match" stories will be selected -- one winner per doll. Each of the seven winners will receive the doll who is her "Perfect Match" and all winners will be featured with their stories in an upcoming issue of DISNEY ADVENTURES!



Official Rules 1. No purchase necessary. Must be between 7-14 years old as of 6/10/94 to enter. 2. Print or type your essay (which must be 30 words or less), name, address, zip code, area code and phone number, and birth date and mail your entry, postage prepaid, to: Disney Adventures/Baby-sitters Club Contest, 114 Fifth Avenue, New York, NY 10011. Please write the name of your "Perfect Match" on the outside of your envelope. Limit one entry per person per envelope. Entries must be received by 6/10/94. Disney Magazine Publishing, Inc. ("DMP") is not responsible for lost, late, or misdirected mail. 3. Entries for each doll will be judged separately, on the basis of originality (30%), creativity (30%), suitability for publication (30%), and neatness (10%). The highest score for each of the 7 dolls will be chosen as winners on or before 7/8/94 and decisions of the judges are final. All entries become the property of DMP and will not be returned. 4. Participation is open to legal residents of the U.S. (excluding its territories, commonwealth and overseas military installations). Employees of DMP, Kenner, their parent and affiliated companies, and or agencies, and the families of each are not eligible. Void where prohibited by law. All federal, state, and local laws and regulations apply. 5. Parents/legal guardians of 7 potential winners must sign and return an Affidavit of Eligibility and Release of Liability form within 14 days of attempted delivery of same. Noncompliance within that time period, or return of any prize notification as undeliverable, will result in disqualification and an alternate will be selected. 6. Winners will be notified by mail and prizes will be awarded in the name of the parent/legal guardian. Limit one prize per family/household. No substitution of prize permitted. All taxes are the sole responsibility of the winners (or their parent/guardian). 7. Acceptance of prize offered constitutes permission to use winner's name, likeness, and/or essay, for advertising and promotional use without further compensation, except where prohibited by law. 8. PRIZES: All 7 prizes will be awarded: Baby-sitters Club Doll plus winner and essay featured in an upcoming issue of Disney Adventures. (Approx. retail value \$34.00 each.) 9. For a copy of these rules, or for a list of winners after 8/1/94 send a self-addressed, stamped envelope to Disney Adventures/Baby-sitters Club Contest, 114 Fifth Avenue, New York, NY 10011.



MARIO'S WAY COOL TIME MACHINE!!!

Join Mario as he races through time on the wildest adventures. Tromp through the Jurassic period with a giant T-Rex. Sail with Cleopatra in Egypt. You can even visit Thomas Edison in his workshop. You'll get to witness some of the greatest historical moments of all time on a high-flying, fun-filled ride.

So whether you want to meet Bill Shakespeare or President Abe Lincoln, Mario's Time Machine is a way cool ride with fun, excitement and adventure!



So many bugs* live on this planet, it's a good **Boliventures** thing they repretty small or they'd really of the first—like 400 million years ago—so here first—like 400 million years ago—so who are cramping their style.) In one our style. (But they were ones who are cramping their style.) In one our style. (But they were ones who are cramping their style.) In one our style. o many bugs thing they're pretty small or they'd really cramp cyle. (But they were here misternice 400 million years ago—so so light they were here who are cramping their style.) In one square the really the ones who insects to equal the total number we're really there are enough insects to equal the total number we're really there are so billion). And of the million or so by the control of the million or so by the control of the control o or style. (but the ones who are cramping their style.) In one squal the total number of we're really the are enough insects to equal the total number of we're really there are enough insects to equal the total number of we're really there are enough insects. And of the million or so animals mile of land there are solution). And of the million or so animals mile of land there are enough insects. That we land there are enough insects to equal the total number of land there are enough insects to equal the total number of mile of land there are enough insects to equal the total number of mile of land there are enough insects to equal the total number of mile of land there are enough insects to equal the total number of mile of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the total number of land there are enough insects to equal the land there are enough insects to equal the enough insects to equal the land there are enough insects to equal the enough inse mile of the (about 5.5 thms, 800,000 are insects. That's a lot of bugs, officially named by scientists, 800,000 are insects. We decided to crawl into the insect world to check out the lifestyles of the And and creepy ugain

OK, We know! Not all insects are echnically bigs true bugs belong to the order Hemiptero, have Old Clear hind Mings, thick based er wings, and work vings, and tother liny characteristics. But bug is such a character, and these are such cute ute has So for this Big Adventures we decided we're calling

WRITTEN B Deborah Barnes Samantha Bonar Kim Lockhart

H. Brooke Primero Frank Voci

Bug Bugs

Most bugs buzz,
Nost bugs buzz,
Nop and crawl
Nop and crawl
Nop and family
Solo no family
Solo no friends the scene. But a few
Solo no friends the scene. But a few
Solo no family
Solo no

THE GANG Termites were the first bugs to live together.
They've been around for 200 million years, and there are 2,000 different kinds. A colony consists of a queen and king, plus workers and soldiers (male and female). The king and queen can live as long as 30 years; workers and soldiers about five. Termites are blind and die when exposed to sun and air.

THE HANGOUT The nest (termitarium) is made up of hundreds of rooms connected by tunnels. The biggest part lies underground, but sometimes termites expand their nests by building big clay mounds aboveground or by chewing through wood structures.

THE CHORES Workers build and clean the nest and gather wood and plants. They tend underground gardens of white fungus balls grown on chewed-up grass and wood (oh, health food!). Soldiers protect the nest from ants and

lizards. The queen lays eggs constantly, and the king keeps her company.

THE CHOW Termites eat wood, plants and fungus balls. The king and queen are fed a salivary food (you know—spit) with an ever-so-yummy sprinkling of wood bits in it from workers' mouths.

the Buzz Termites communicate by spraying chemicals from their bodies onto the termitarium floor or by tapping the floor with their feet.

THE GOOD Termites quickly turn dead trees into mulch that helps new trees grow.

THE BAD Termites destroy wood, paper, cloth and other materials. **THE REALLY BAD** An Australian species can chew a house to dust in days.

THE UGLY The termite queen has a tiny ant head and a fat worm body. She lays about 30,000 eggs a day—almost an egg a second. Some eggs are eaten by workers who are supposed to be taking care of them, but hey, she has a few to spare!



THE GANG Of the many kinds of bees, only bumblebees and honeybees are social insects. In each honeybee hive lives a queen, a lot of workers (all female) and a few drones (males). The queen can live as long as five years, but workers live only six weeks and drones three to four weeks.

of hundreds of six-sided rooms called cells, which are molded from beeswax.

THE CHORES Workers build the honeycomb and keep it clean, make honey and protect the hive. The queen bee is an egg-laying machine, pumping out up to 1,500 eggs a day. Drones mate with the queen and then die.

THE CHOW Bees make honey, of course. Baby bees get a mix of pollen and honey called bee bread. Workers secrete a special food for the queen called royal jelly.

THE BUZZ Honeybees tell one another where to find food by doing a little dance.

THE GOOD Bees pollinate plants so they produce seeds and fruit. Plus they make yummy honey.

THE BAD Bee stings hurt and can kill people who are allergic.

THE REALLY BAD Killer bees attack and sting in swarms.

THE UGLY The first queen born in a hive finds all the other baby queens, rips open their cells and stings them to death. Harsh!



RIP VAN INSECT

Imagine taking a nap—for 17 years! As soon as the cicada hatches, she burrows into the ground. Then she just chills out for 17 years before returning to the surface. For the next four to six weeks, she mates, lays her eggs—and dies. Exciting life!

DINNER TIME

If a small animal, like a mouse, dies in the woods, burying beetles will take the bodý for baby food. A pair of beetles will drag the dead animal into a hole and cover the opening. Then they strip off the animal's fur and cover the carcass with some goo that keeps it from rotting. The beetles mate and the female lays her eggs in a nearby tunnel. When the eggs hatch, the larvae crawl to the kitchen, and the adults feed them the meat of the dead animal Yum!

STOP! OR I'LL SQUIRT!

It's bombs away for the bombardier beetle. He blasts any would-be beetle-eaters with a loud squirt of boiling chemicals fired from his—ahem!—rear end. As many



as 500 juicy jets are jettisoned per second, singeing surprised predators. It's a blast strong enough to send ants, spiders, and even birds and mice packing. But the Bomber never hurts himself with his vicious venom. The juice is made of two chemicals that are stored separately in his body; they mix and become dangerous only when fired.



EATING AN EYEFUL

The Southeast Asian moth drinks from the eyes of water buffalo. Even when the big buffs are asleep, the thirsty moth slips his strawlike jaws under their eyelids for a sip.









you ever visit Steven Kutcher, watch where you sit: His house is decorated in Early American Insect. It's packed from floor to ceiling with all kinds of bugs—alive, dead and fake. Steve's a bug wrangler, the guy directors call when they want insects in their movies, TV shows and commercials

For example, a producer on "Power Rangers" recently called Steve and said, "We need a praying mantis and a jar of cockroaches on the set next Wednesday." No problem for the bugman. Says Steve, "I have an advantage over other people because I have the stuff right here, right now."

Steve has had bug fever since he started collecting fireflies at age 4. He studied bugs in college and became an entomologist, a scientist who specializes in insects. Soon after college he got a job on The Exorcist 2, babysitting mea 3,000 African locusts. He's been Hollywood's bug quy ever since.

Steve does more than just supply insects. He has to make bugs do what directors want. "Understanding insect behavior is the key," he says. "If a director

wants a fly to move somewhere, I put a light there, because flies are attracted to light. If he doesn't want insects to crawl up a wall, I sprinkle the wall with talcum powder. That makes it too slippery for them to climb."

In Arachnophobia, Steve herded spiders by jiggling wires beside each spider. The wires blocked the crawly stars from going anywhere but forward.

Some directors have zany requests. "I had to paint cockroaches bright

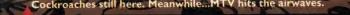
green for Leprechaun
2," Steve says. "And
Steven Spielberg
wanted really big
mosquitoes for
Jurassic Park, so I
made a custom
insect—part elephant
mosquito, part crane fly. I
used a pin to make its

mouth really long." For Dracula, Steve found and catalogs bugs.

250,000 flies pretend to eat: wax

worms, deathwatch beetles and mealworms.

"Most people worry about termites in their homes," he says, prying the lid off a bucketful. "Not me, because I make money with them. I have a fun life—my job is to make people go 'Ew!'"

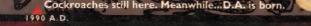


Big-Time Bug Guy

Footi Moreão

steve Kutcher.

Steve Make a living playing with bugston



Fine Bug Dining

bugs are a crispy, crunchy, crawly treat

And so tasty, too! Stephanie Abbajay, manager of the Insect Club, strikes a pose with a high-protein beetle. 1994 A.D.

Mmm....Worm chimichangas, cricket burgers, and cricket cups for dessert. No, it's not dinner from a *Friday the*

13th movie. It's fine dining at

the Insect Club in
Washington,
D.C. That's
where guests
feast on all
kinds of
bugs served
up in tasty
recipes. Cricket
burgers rule

Spice up your burger with a rarest course the the world ment in make sure it's a curs a curs a curs a curs a curs a curs found in beetles, costs \$100 an ounce!

club also

serves plenty of

non-bug pastas

the most popular bug dish on the menu, but cricket cups (kind of like peanut butter cups with ground-up crickets

as

inside) take
the prize as favorite dessert. As
they munch crawly cuisine, club
diners sit under
black widow spider
chandeliers and
watch ants run
around a huge
ant farm. The

The bee ranks as the only bug that makes food that humans also like.

and salads, but lots of people come just to eat the insects. (By the way, the club's for grownups only.)

The Insect Club doesn't serve live bugs, but crickets and meal worms are alive when they're mailed to the restaurant from the supplier—Rainbow Meal Worms in Compton, California. The bugs are frozen to death at the restaurant, then roasted or chopped when bug-hungry people come in for a bite.

Stephanie Abbajay, the club's manager, has eaten everything on the menu and likes the trail mix best. It has pretzels, peanuts, chips, meal worms and oven-roasted crickets. "It's crunchy and the legs get stuck in your teeth,"

BUG BITES Bug dining isn't a new fad. Humans have been chowing down on locusts, caterpillars, termites and beetles for thousands of years. Even today, bugs are considered a fancy treat in many countries. People routinely munch chocolate-covered ants and bees, grasshoppers, and fried grubs (insect larvae).

she says.
Stephanie's sold
on bug dining.
"Bugs are really
high protein
and can be
good for
you," she
says.
We'll take
her word
for it.



Dozmo's hangin'

in the A-ZONE today. He's in the corner trying to get the prize out of a corn flakes box. He's been digging for hours. It's more like corn dust now!

"Hey, Dozmo. Whatcha doin'?"
"Leave me alone, Rocketman.
Don't try to outsmart me on this
one. I'm gonna get this prize

before anyone else."

Will he ever learn?!

"Dozmo, did you know that you can increase brain power through aerobic fitness?" I ask.

"Huh?" he says.

"Exercise can make you smarter," I tell him.

"No way."
"Way."

The sea I le attende

"Then I better get started, Joe."
There he goes, down the ladder and into the backyard. It looks like it's going to be jumping jacks all day for Dozmo. Meanwhile, he left the cereal box for me!
Read this month's questions





hat is an ozone layer and why is it so important to Earth?

Tiffany Ferrett, 8 Lancaster, California

Ozone is an invisible gas that's a form of oxygen. A paper-thin layer of ozone surrounds the Earth about 15 miles above Earth's surface. Ozone acts kind of like the Earth's sunglasses, blocking out 95 to 99 percent of the sun's harshest rays. Holes in the ozone layer could expose people to ultraviolet rays that may cause skin cancer and could change the Earth's climate.

oes our sun have a solid surface like the ground on Earth, or does it have a gas surface like the clouds on Jupiter? Ryan Winet, 9 San Diego, California

Whoa, Ryan, looks like you're already the Master of Quite a Bit of Knowledge! The sun is a star, which means it's a giant ball of glowing gas spinning in space. The sun's surface, called the *photosphere*, is made up of super-hot patches of the gases hydrogen and helium.

Temperatures run

about 10,000 degrees F, so if you're planning a trip, be sure to bring plenty of sunscreen.

ow do birds know where to go when they fly south? LesleyAnn Ash, II Topeka, Kansas

Some find their way from the position of the sun, moon and stars. Others use landmarks on the ground to figure out how far to the next rest stop. It's hard to fool a bird: They can be blown off course by a storm and still find their way. Some scientists think these birds use the Earth's magnetic field to find their location, which is a pretty slick trick.

I got the prize—a dinosaur sticker. Pretty disappointing. Dozmo's still outside doing jumping jacks. It's getting dark. Maybe I should tell him to stop. Nah, maybe not. If you want to know how to really make yourself smarter, turn the page. 'Til next time, play hard and think deep!

YOU CAN WRITE TO: Joe Rocket
Master of All Knowledge
DISNEY ADVENTURES
500 South Buena Vista Street
Burbank, California 91521-6018.





brainy

You know every answer on leopardy! You've read all the great books. You've won on Super Mario 2. But you want more. You want your brain to be bustin' out. D.A. to the rescue. Here are five things you can do to increase your brain power.

ARTICLE BY CYNTHIA LOLLAR AND H. BROOKE PRIMERO

Brain Booster #1: Play Harder

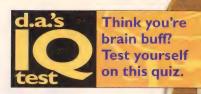
Yep, skateboarding may make your brain buff. That's because sports and other physical activities increase the number of blood vessels in your brain. That means that more blood—and oxygen—gets to your brain and increases your brain power.

Brain Booster #2: Jam Like Bon Jovi

If you've got rock star dreams, listen up. Learning a musical instrument also makes you mentally fit. It works like this: When you learn to play an instrument, your brain goes into overload barking orders to your fingers. Result? All that stimulation builds more connections between your brain cells.

Brain Booster #3:Listen to Mozart

Too pooped for piano lessons? That's OK. Just kick back—and listen to Mozart. In one study, students who listened to this classical jammer raised their IQ by nine points. True, the IQ boost only lasted for about 15 minutes. Still, researchers say listening to Mozart acts like a brain warm-up exercise: It makes you think faster.



Brain Booster #4: Stop and Smell the Roses

In one experiment, people completed puzzles 17 percent faster when they sniffed a flowery smell. Researchers say the scent may relax you or put you in a better mood—and your brain works better when it's not stressed out.

Brain Booster #5: Do Mental Push-Ups

The brain is a muscle, so pump up with mental exercises like these:

- "Take a big word like
 "ambidextrous" and see
 how many words you can
 make from its
 letters. (For
 example: "dime,"
 "extra," "tribe,"
 "dot," "about" and
- Practice mental arithmetic. When you go to the grocery store with your parents, figure out the bill as you shop.

so on.

I. January, March and August have 31 days. How many months have 28 days?

- 2. You can boil one egg in six minutes. How long does it take to boil six eggs?
- 3. What two coins equal 55 cents?

Scoring:

3 CORRECT: You have major brain power!

2 CORRECT: Your brain brawn is above average in a big way.

I CORRECT: You're right where you should be: ready for our brain-bustin' exercises!

o CORRECT: Bad day, eh? Don't worry! Everyone could stand to increase their brain power! Practice our brain boosters for three months, then try the quiz again and see how you do.

Things That Make You Go Duh!

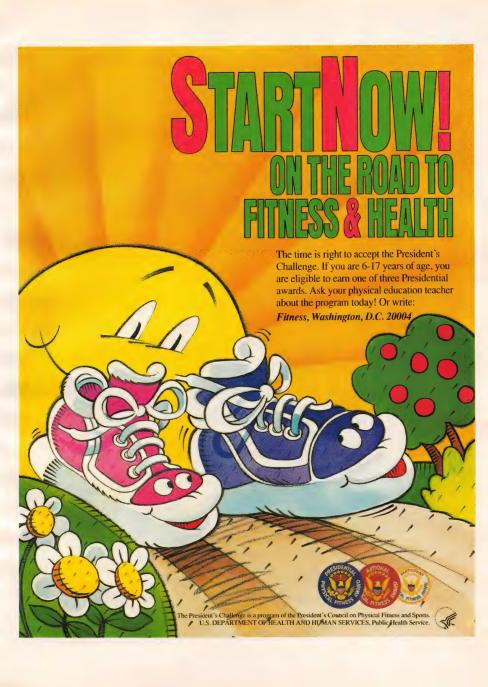
Yeah, we love grunge music. But researchers say that grunge and rap may put your brain power on the back burner. What do you think? Does something—junk food, a kind of music, a TV show—make you dumb? Write and let us know at: DISNEY ADVENTURES Brain Drainers 500 S. Buena Vista Street Burbank. CA 91521-6018

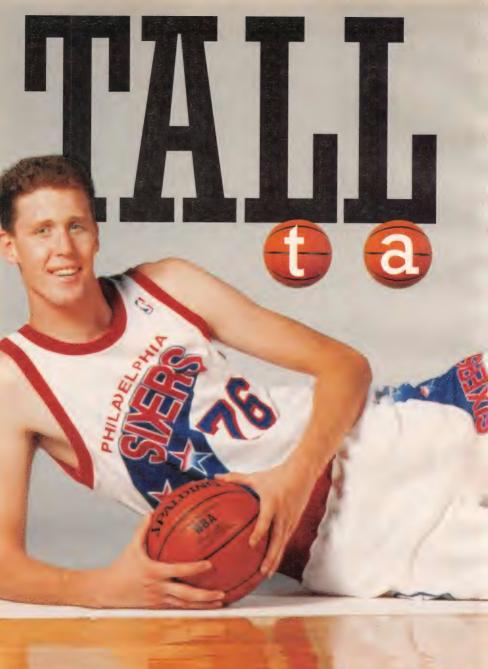
Amswers:

1. All of them.

2. Six minutes.

3. A 50-cent piece and a nickel.





It makes sense that hoops star Shawn Bradley wears number

76. For one thing, he plays for the NBA's Philadelphia

76ers. For another, he's

7 feet 6 inches tall. That means he can dunk without even jumping. It also

means he's a master of shot-blocking and one of the NBA's top rookies.

Shawn talked to D.A. about growing (way) up:

D.A.: Did you always like basketball?

Shawn: My first toy was a basketball, and I've had one in my hands ever since. But I love lots of sports, including baseball and water skiing.

D.A.: When you were a kid, was it OK that you were different?

Shawn: I always loved who I was. I was more than 6 feet tall in the seventh grade. But I loved being tall, and I wouldn't trade it for anything.

D.A.: Do people make comments about your height?

Shawn: People are always interested in the unusual. No matter who you are, some people will say good things about you and some people will say bad things. That's part of life. I just don't let it get to my heart.

D.A. Do you feel like you have a normal life?

Shawn: I order size 18 shoes and special clothes. I duck through doorways. If I drive someone else's car, my knees hit the steering wheel. You know how your life seems normal to you? This is normal for me!

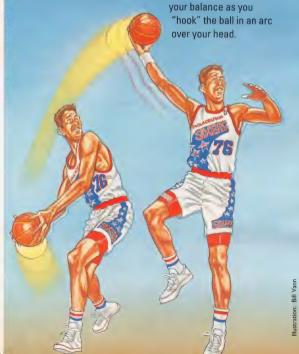
-Mark Rowland

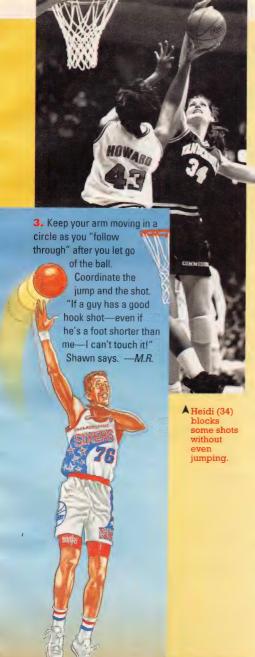
hook

How can
you keep tall
guys like
Shawn from
blocking
your shots?
Shawn says
practice a
hook shot.
Here's how.

1. If you're shooting with your right arm, your left side should be facing the basket, and vice versa. Start with the ball in both hands, and as you begin to raise the ball out to the side (away from the basket), switch the ball to one hand.

2. Keep moving your arm in a circle toward your head. Lift the knee that's farther from the basket and push off the leg that's closer to the basket. Let go of the ball as your arm gets almost above your head. The trick is keeping





talles

Heidi Gillingham is

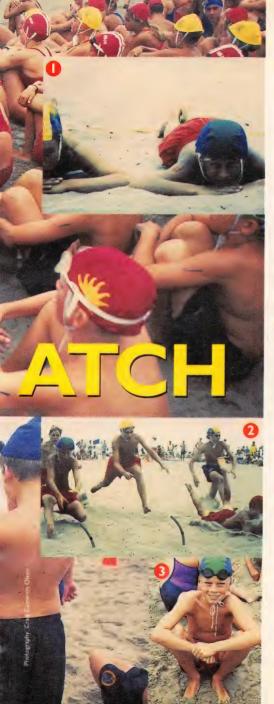
6 feet 10 inches in her basketball shoes—taller than Charles Barkley, taller than Chris Mullin...the tallest player in women's college basketball. She led her Vanderbilt Commodores team to the Final Four in 1993 and has a stack of basketball awards nearly as tall as she is.

Like Shawn Bradley, Heidi's height has brought her a lot of attention—not all good. "I was 6-foot-5 in eighth grade," says Heidi. "In junior high, I sent a note to a guy saying I liked him. He said, 'What are you thinking, you tall giraffe!' It really stung."

Being tall does have good points—especially for basketball players. But Heidi wants people to know there's more to her than size. She's an honor student and was elected homecoming queen. "It's nice to know people like me as a person and not just as the big basketball player," she says. "I used to want to be shorter, but I've decided there's no height I'd rather be." —Cherie Spino

ast July, thousands of people crammed onto Santa Barbara's East Beach like sprinkles on an ice cream cone. The surf splashed, sea gulls cackled, boom boxes blasted. The scene was the California Junior Lifeguard Championships. Every summer, lifeguard camps are held all over California to teach lifesaving skills, water safety and swimming to kids from 9 to 17. A thousand of the best swimmers, runners and paddlers from these 22 camps meet at the Championships to compete in nine lifeguard events. D.A. needed a day at the beach, so we grabbed our suppliced and checked out the action.

Competitors wore super-bright swimming caps that indicated their team. When they were thrashing in the waves, all you could see was blue, white, green, red and yellow dots bobbing in the water. Some kids wrote slogans like "Go Carp!" and "San Diego Rules" on their backs using colored suntan lotion. One guy wrote his event schedule on his leg—upside down, so he could read it.



🕕 Junior lifequard Todd Bartholomew, 11, lay facedown in the sand as he waited tensely to start the beach flags race. Since there are more kids than flags, you have to be fast and slippery to grab one. Todd says he has "a great up," which means he can go from lying down to running very quickly. At the whistle, Todd scrambled to his feet, spun around and sprinted. He was running against eight boys all aiming at six flags.

2 As racers reached the flags, Todd and a Los Angeles lifeguard darted for the same flag. Sand flew as they dove for it and landed in a pile. The L.A. boy was on top, but Todd did a quick move underneath and came up sandy and smiling, waving the flag above his head.

3 Afterward, Todd told D.A. what he liked about junior lifeguards: "You spend all summer outdoors and meet cool people. Plus I can stay in shape for football in the fall. And when I grow up, I want to be a lifeguard."

His wish may come true. At the end of the summer camp, Todd was named Most Likely to Become a Lifeguard. The beach-flags race is like musical chairs. Racers lie on their stomachs, head on their hands. At a signal, they jump up, sprint about 25 yards and try to grab a flag. Those who nab a flag move to the next round. Each round, there are always more people than flags. The race ends with two people going for one flag.

S Run-swim-run: Racers do a beach sprint, an ocean swim, then another sprint. Whew! There's also a distance run, in which competitors race along the beach from one to three miles, and a run relay: Five-person teams sprint 50 meters each.

O Paddleboard races are pretty intense! Junior lifeguards use only their hands to paddle 12-foot foam boards over ocean courses—some nearly half a mile long. In the paddleboard relay, five team members use the same board, one after another, racing against other teams.

Lifeguards also compete in a distance swim and a swim relay, but the rescue race is the true lifeguard test. One team member goes out in the water and plays the "victim." The other team member swims out, "rescues" him and brings him back to the beach.

-James Buckley Jr.





OLD TIMERS

Six creatures that were around when the dinosaurs roared are still around today:

STARFISH

SHARKS

COCKROACHES

TURTLES

MOTHS

DRAGONFLIES

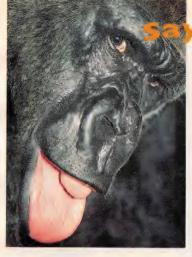
Thomas Edison, lightbulb inventor,

FOOD FOR THOUGHT

When some ribbon worms can't find any food, they snack on themselves. That's right. To stay alive they'll actually eat their own bodies. One worm ate about 95 percent of its own body before it found some other worms to munch on. Then its body grew back.



uring your lifetime, you'll eat about 60,000 pounds of food that's the weight of six elephants.



Make a gorilla angry and he'll stick out his tongue at you to show you just how irked he is. But visit a friend in Tibet, and she'll stick out her tongue to show you respect.

was afraid of the dark.



A PHRASE

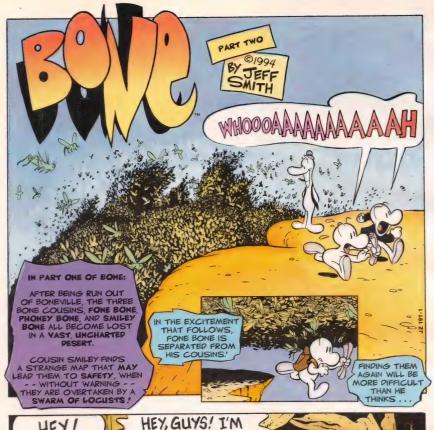
Today, all U.S. coins have "Liberty" and "E Pluribus Unum" ("out of many, one") stamped on them. But colonial American pennies in 1727 had a much simpler motto stamped on the back—"Mind Your Own Business."

Hey, Four Eyes



The anableps tropical fish has four eyes. No, he doesn't wear glasses. Because he swims at the very top of the water. he has one pair of eyes to see underwater and another pair to look at the world above water. This way, he doesn't miss a thing.









































































































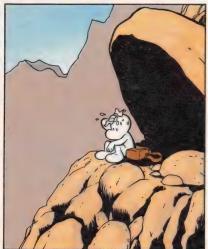
































TO BE CONTINUED NEXT ISSUE!











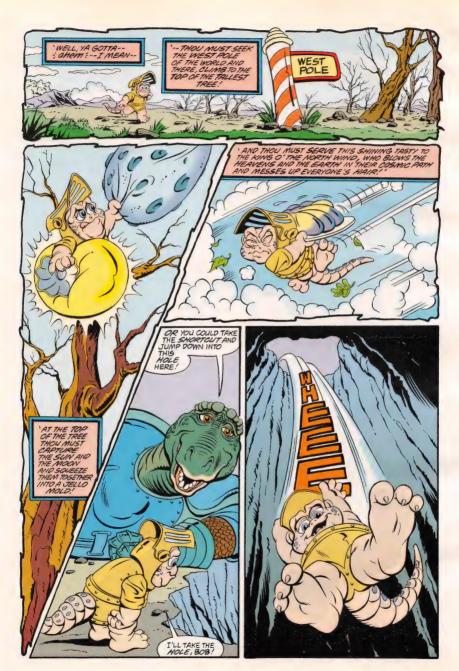
cat food. Cats prefer WHISKAS® because it's made

with USDA-approved beef and other top ingredients. So next time your kitty cat is hungry, please think of me. Feed

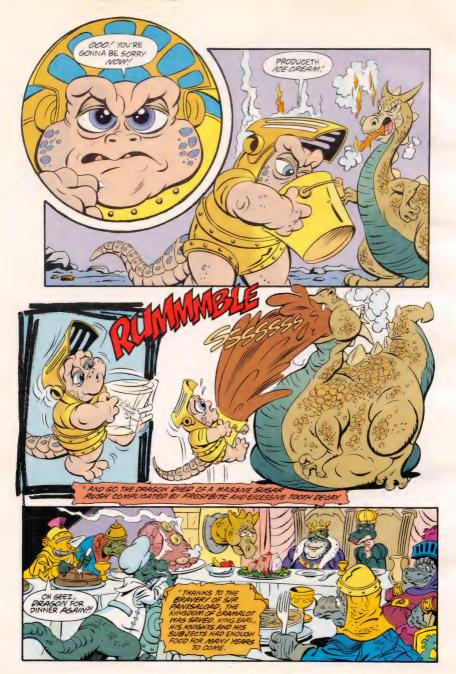
your little beast WHISKAS® cat food, and you'll make the world a safer place for birds everywhere.

Cats Would Buy WHISKAS™

















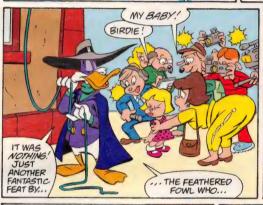




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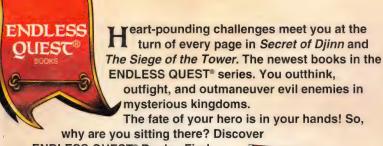










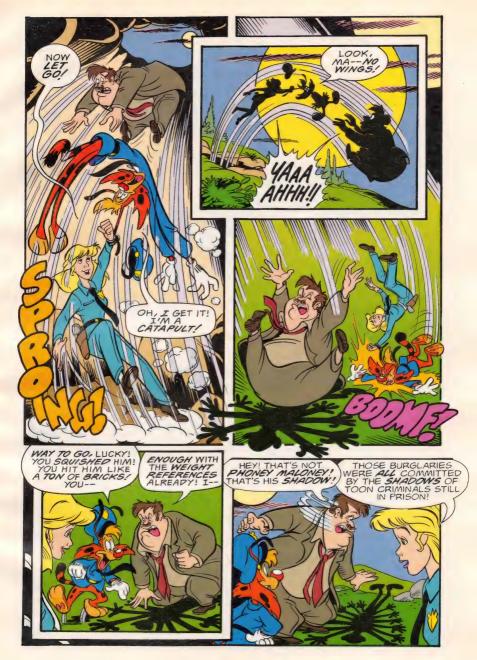






























Have you discovered any secret tips for beating your favorite video games? Tell us!

DISNEY ADVENTURES

Video Games 500 South Buena Vista Street Burbank, CA 91521-6018

THE INCREDIBLE HULK One Player

Super NES, Genesis, Game Gear

Hulk alert! When Dr. Bruce Banner gets angry, watch out—he transforms into The Incredible Hulk! You must stop an army of biochemical warriors from ruling the Earth. Cool stuff: The characters on-screen are mega-large, and Hulk can perform more than 20 different moves.

Tip: When controlling Dr. Banner, look for small hidden passages that the Hulk can't fit into. When the Hulk loses too much energy, he will transform back into Dr. Banner.



TOEJAM & EARL: PANIC ON FUNKOTRON One or Two Players

Comment

The two totally hip aliens pick up a group of earthlings in the Rapmaster Rocket bound for the planet Funkotron. Now ToeJam and Earl must travel through 17 very strange levels to round up these pesky tourists and send them back to Earth.

Tip: Help ToeJam and Earl locate and unwrap presents for useful power-ups.





CAN YOU PASS THE MIZ QUIZ?

The coolest thing about Ms. Pac-Man on the Game Gear system is:

THE COOLESC WILL	3 doode this i do this		
Four classic arcade mazes, plus some all-new layouts. Super-challenging Arcade/Hard level—if you think you're really good. Special zoom view of the action for	Va-Va-Va Zoom. Get up close and greet what you eat as you gobble those ghosts.	Arcade Tough, No Quarters Required. Think you're really good? Try the	
really graphic ghost-gobbling.		Arcade/Hard mode, and think again!	Pac-Man vs. Ms. Pac-Man in 2-player
2-player mode that pits the mighty Ms. Pac-Man against Pac-Man himself.			alternating action! That's right— Pac-Man pays a visit to prove who wears the pants.
ALL OF THE ABOVE OPPOLIS SEGA OVALITY		5	
	507g		
GAME GEA	Mr. Pac-Man ** All 1992 Hamco Ltd. All R Sega and Gene Gene Sega VETEM	re trademarks of Enterprises Ltd.	amco stek inc. Avc. Suro A, San Jose, CA 50131

MARIO'S TIME MACHINE One Player

Super NES, IBM PC (386 or better)

Mario, the Italian plumber, time travels to recover historical treasures that Bowser, Mario's enemy, has stolen from famous people. Help Mario use his time machine to visit people like Cleopatra, Prez Lincoln and Plato and to search for clues to find their stuff in 24 different time periods.

Tip: The historical people provide clues on where to travel next.



CHIP 'N DALE RESCUE RANGERS 2 One Player

NES

As Chip 'n Dale are practicing their detective skills, they hear that Fat Cat has escaped from prison and stolen the Urn of the Pharaoh. Help the crime-fighting duo locate the urn and capture Fat Cat.

Tip: Chip 'n Dale can lift up the wooden cartons and throw them at enemies.

—Jason Rich



AMER'

tip of the month

When playing any stage of Disney's Aladdin on Genesis, press Pause and then press these buttons to skip to the next stage: A, B, B, A, A, B, B and A.

Eric Tamura

Los Angeles, California



Your wish is our command. Did you wish for Aladdin on Game Gear™?
'Cause that's what you're getting. You've got the lamp, the magic carpet and Princess
Jasmine. Things are good. In fact, the only thing that might worry you-just a little--is that the most powerful and twisted guy in Agrabah wishes you were dead. But you're Aladdin. Don't let it get to you. Have a good time. Visit the

Sultan's Palace. Check out the Cave of Wonders. And most importantly, teach Jafar something about the business end of a scimitar.







Also available on Genesis™



Dodge flame bursts, burning lava and rocks on your magic carpet. In short—escape the Cave of Wonders before you become a shish kebab.



It's come to this. Good vs. Evil. You vs. Jafar. Seem like a fair fight? Well, he's got the lamp. Then again, you're Aladdin. You'll figure something out.



He's a cobra. A big cobra. And he's a little upset. Use that scimitar to let him know what's up. (It's the only thing he'll understand, trust us.)



Write to the Card Shark:

DISNEY ADVENTURES

Card Shark 500 South Buena Vista Street Burbank, CA 91521-6018.



One swings on a web, one rides in a
Batmobile—what do they have in common?
They're both getting their own card sets
this month.

BATMAN: SAGA OF THE DARK KNIGHT (SkyBox)

First Ever! These Batman trading cards are modeled after the comic book version.

100 Cards!

Don't Miss! The Batman SkyDisc card— Batman's image really seems to move thanks to a radical new holographic process.



Brand New! These Spider-Man cards are based on the Marvel characters.

150 Cards!

Too Hot! The set includes a nine-card subset, which makes one big picture when

you put the cards in a nine-pocket plastic sheet.

Don't Miss! Super-scarce cards include a three-card hologram set of Spider-Man, Carnage and Venom, and six Suspended Animation cards—printed on clear plastic!

STAR WARS GALAXY SERIES II (Topps)

Latest Edition! This set is an encore to last year's big hit, Star Wars Galaxy Series I.

135 Cards!

Wow! Cards feature rare posters, drawings and comics!

Don't Miss! The six foil-etched insert cards by Walt Simonson combine with last year's chase cards to form a single picture.



12 big adventures



For one small price...



Look for the subscription card in this issue or call toll-free: 1-800-829-5146

CALLING ALL VIDEO CAME FANS!

WIN A TRIP TO THE SUMMER CONSUMER ELECTRONICS SHOW IN CHICAGO!!

JUNE 23RD - JUNE 25TH

One lucky Grand Prize winner will be escorted through the video game area of the show by a DISNEY ADVENTURES staff member to see first hand what is new and exciting in the video game industry. The trip includes airfare and hotel for the winner and a guardian plus \$500 spending money. Grand Prize also includes a SuperNES[®] and a Sega Genesis™ System.

RUNNER-UP PRIZES INCLUDE:



(10) TecMagik's Sylvester and Tweety, a huge 16 megabit adventure based on the Oscar-winning Looney Tunes series.

Available May 31, 1994 on Sega Genesis™.

LOONEY TUNES, characters, names and all related indicia are trademarks of Warner Bros. © 1993.

(10) asciiPad enhanced hand held control pad for Super Nes.®

> © 1994 ASCII Entertainment Software, Inc. Asciiware and asciiPad are trademarks of ASCII Entertainment Software Inc. All rights reserved.













(10) Ms. Pac-Man is the follow-up to the top selling Pac-Man Game Gear Product.

It hits the street in March 1994.

(10) World Cup USA '94. Now you can kick-off against all of World Cup '94's 24 finalist teams. This is the only officially licensed soccer video game for the 1994 World Cup.

> Available for SuperNES®, Sega Genesis ™, or Game Gear™.





(10) Play 5 magical puzzles full of family fun in Mickey's Ultimate Challenge. Endless riddles and puzzles put the player to the ultimate test.

Available for SuperNES®, Sega Genesis $^{\text{TM}}$, Game Gear $^{\text{TM}}$, and Gameboy $^{\text{TM}}$.

Enter today! Sweepstakes deadline is May 12th.

OFFICIAL RULES: 1. No purchase necessary. Must be at least 7 years old to enter. 2. On a plain piece of 3"x5" paper, print your complete name, address (including zip code), daytime phone number (including area code), and birth date. 3. Mail your completed entry to: Disney Adventures/CES Sweepstakes, 114 Fifth Avenue, 15th Floor, New York, NY 10011 (limit one entry per person per envelope). Entries must be postmarked by 5/12/94. Disney Magazine Publishing, Inc. and Namco, TecMagik, US Gold Inc., ASCII Entertainment Software Inc., and Hi Tech Expressions, Inc. are not responsible for lost, late, or misdirected mail. 4. Winners will be selected in a random drawing to be held on or about May 20, 1994, from all eligible entries received. The decisions of the judges are final. 5. Sweepstakes participation is open to residents of the U.S., who as of 5/20/94 are at least 7 years old, excluding its territories, and overseas military installations. Employees of Disney Magazine Publishing, Inc., Namco, TecMagik, US Gold Inc., ASCII Entertainment Software Inc., and Hi Tech Expressions, Inc., their parent and affiliated companies, their advertising and promotions agencies, and the families of each are not eligible. Void in Puerto Rico, and where prohibited. All federal, state, and local laws and regulations apply. 6. The odds of winning depend upon the number of entries eligible entries received. Parents/legal guardians of potential Grand Prize winner must sign and return a written Affidavit of Eligibility and Release of Liability form within ten (10) days of attempted delivery of same. Noncompliance within that time period, or return of any prize notification as undeliverable, will result in disqualification and an alternate will be selected. Disney Magazine Publishing, Inc., Namco, TecMagik, US Gold Inc., ASCII Entertainment Software Inc., and Hi Tech Expressions, Inc. will not be responsible for lost or misdirected prizes. 7. Winner will be notified by mail. Grand Prize will be awarded in the name of the parent/legal guardian. Limit one prize per family/household. No cash equivalent, substitution, or transfer of prize permitted. Winner must accompany any travelers, and all travelers will be required to execute a Release of Liability prior to ticketing, and must agree to travel within the dates specified by the sponsor. Travel is subject to availability. Grand Prize winners are responsible for trip taxes, tips, and incidentals. All federal, state, and local taxes are the sole responsibility of the winners (or their Parent/guardian). 8. Acceptance of prize offered constitutes permission to use winner's name and/or likeness, and those of any guests traveling with the winner, for advertising, trade purposes, and promotional use without further compensation. All prizes will be awarded. 9. PRIZES: Grand Prize (1) A 4 day/3 night trip for two (2) to the Consumer Electronics Show (CES) in Chicago (trip to be taken June 23 - June 25, 1994), including round-trip coach air transportation to/from the major airport closest to winner's home, hotel accommodations (1 room), guided tour of CES by one of the Disney Adventures staff, \$500.00 spending money, Super NES and Sega Genesis System valued at \$250.00. Grand Prize valued at \$3750. 10 Runner-Up Prizes: Each consisting of a Namco game valued at \$29.95 each, a TecMagik game valued at \$65.00 each, a US Gold game valued at \$65.00 each, a ASCII game valued at \$20.00 each, and a Hi Tech game valued at \$65.00 each. Each Runner-Up prize valued at \$245.00. 10. For a copy of these official rules, or for a list of winners (after July 15, 1994), send a self-addressed, stamped envelope to Disney Adventures/CES Sweepstakes, 114 Fifth Avenue, New York, NY 10011.

words

Hey-don't pass up on this puzzle! All you have to do is figure out these words that include the letters P-A-S-S.

- 1. Hall
- 2. Person on bus, train or boat
- 3. Strong affection
- 4. Ignore
- 5. Traveler's document
- 6. Not active but...
- 7. Spies use this
- 8. Faint
- 9. Unlocks many doors
- 10. Its needle points to magnetic north
- 11. Sympathetic understanding



PASS .

PASS

PASS

PASS

PASS .

PASS =

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PASS

PASS





slam dunk!

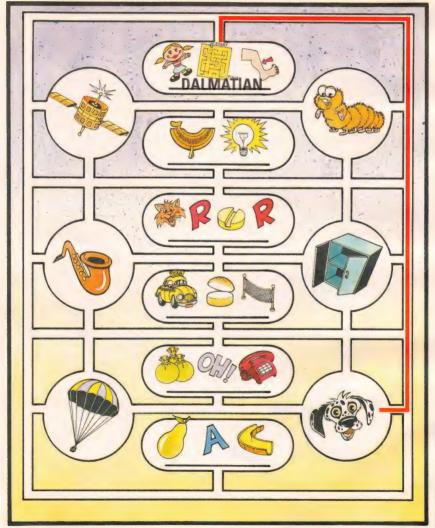
Take a shot at this one! Circle all the basketball teams in the grid below. The names may be written forward, backward and diagonally.



See answers on Page 103.

picture perfect

Sound out the drawings in the center and match 'em up with a picture on the left or right. Then draw a line from the clue to the answer. The first one goes like this: doll-maze-shin. Sounds like dalmatian, doesn't it?



e and illustration: Steve Smallwood

Let the suspenseful fun begin!

It's time for DISNEY ADVENTURES' Fourth Annual

Scary Stories Contest

Grand Prize: A Macintosh Performa
550 with a CD-ROM drive, 12
software programs and four
CD-ROMs! Plus publication of
your story in the November
1994 issue of DISNEY
ADVENTURES.

10 First Prizes: Scary Stories, a set of three books by Alvin Schwartz, and Scary Stories Fright Box, which includes a book, audiotape, plastic fangs and tube of fake blood, all from HarperCollins Publishers.

10 Second Prizes: A videotape of The Nightmare Before Christmas from Buena Vista Home Video.

Just remember:

- You have to make up the story yourself.
- The story should not be longer than 1,000 words.
- Your entry has to be postmarked no later than May 20, 1994.
- You have to be at least 7 years old but not more than 14 as of May 20, 1994.
- Fill out the entry form on the following page and staple it to the upper right corner of your story.
- Keep a copy of your story. We can't return the one you send to us.
- Tip for winning: Creepy and spooky stories beat out gory and bloody ones.

SPONSORED BY

Apple Macintosh Performa



Entry Form

Mail to: DISNEY ADVENTURES, Scary Stories Contest 500 South Buena Vista Street Burbank, CA 91521-6018

Scary Stories Contest Official Rules

- 1. No purchase necessary. All entries must be postmarked by May 20, 1994, and mailed, postage prepaid, to Scary Stories Contest, DISNEY ADVENTURES, 500 South Buena Vista Street, Burbank, CA 91521-6018. Staple the completed entry form to the upper right corner of the first page of your story. (Mechanically reproduced entry forms are acceptable.) The magazine's editors will serve as preliminary judges. Jimmy Workman will select a Grand Prize winner from the 11 finalists. The story must be an original work and should be no longer than 1,000 words. Winners will be chosen on the basis of creativity and originality. All decisions of the editors and Jimmy Workman are final.
- 2. Limit one entry per person and one prize per household. The contest is open to residents of the United States and Canada (except Quebec) who are, as of May 20, 1994, at least 7 years old but no more than 14 years old. Employees of Disney Magazine Publishing, Inc., The Walt Disney Company, Disneyland, or their affiliated companies, and the families of each are not eligible to enter this contest. All submissions become the property of Disney Magazine Publishing, Inc., may be reprinted without compensation or acknowledgment, and will not be returned.
- 3. Disney Magazine Publishing, Inc. is not responsible for lost late or misdirected mail.
- 4. This contest is void in Quebec and where prohibited by law. All federal, state and local laws apply to this contest. Odds of winning depend on the number of eligible entries received and the quality of the entries.
- 5. The winners will be selected on or before August 5, 1994,

and will be notified by mail on or before October 7, 1994.

6. No substitution or transfer of prizes is permitted.

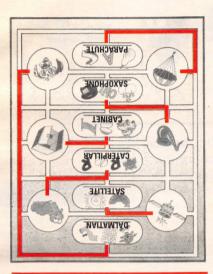
© The Walt Disney Company

- 7. All federal, state and local taxes on prizes are the sole responsibility of the winner and/or his or her parent/legal quardian.
- Acceptance of a prize constitutes permission to use the winner's name and/or likeness for advertising, trade purposes and promotional use without further compensation.
- All prizes will be awarded. No substitution or transfer of prizes permitted.
- 10. Prizes to winners under the age of 18 (winning minors) will be awarded to parent or guardian only. Winners will be required to execute an affidavit of eligibility and release of liability pertaining to use of a prize.
- For a list of winners and/or contest rules, send a selfaddressed, stamped envelope by October 10, 1994, to: Scary Stories Contest Winners, 500 S. Buena Vista St., Burbank, CA 91521-6018.
- 12. PRIZES: One (1) Grand Prize winner receives a Macintosh Performa 550 with a color monitor, internal CD-ROM drive, built-in stereo speakers, digital sound and microphone, plus 12 software programs and four CD-ROMS (approx. retail value: \$1,999.00) and publication of the winner's story in Disker Abustrunes' November 1994 issue. Ten (10) First Place winners each receive Scary Stories, a three-volume set of books and Scary Stories Fright Box (approx. retail value: \$27). Ten (10) Second Place winners each receive a videotape of The Nightmare Before Christmas (approx. retail value: \$22.95).

SLAM DUNK!



PICTURE PERFECT



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Compass	10.	4. Pass over	,
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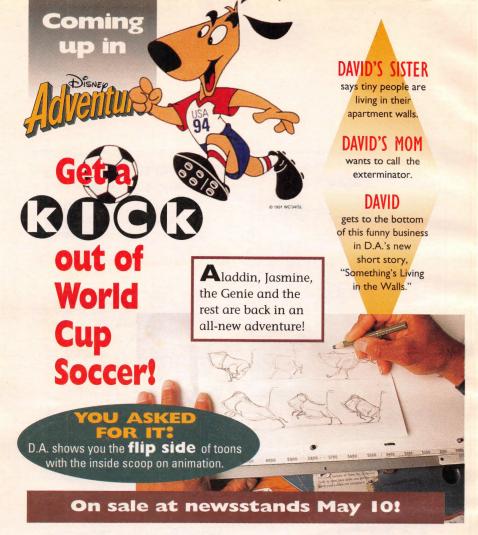
Mighty Quacks

Wayne: Today's meal looks like spagnettiand

meatballs. Mario: Oh, good - I

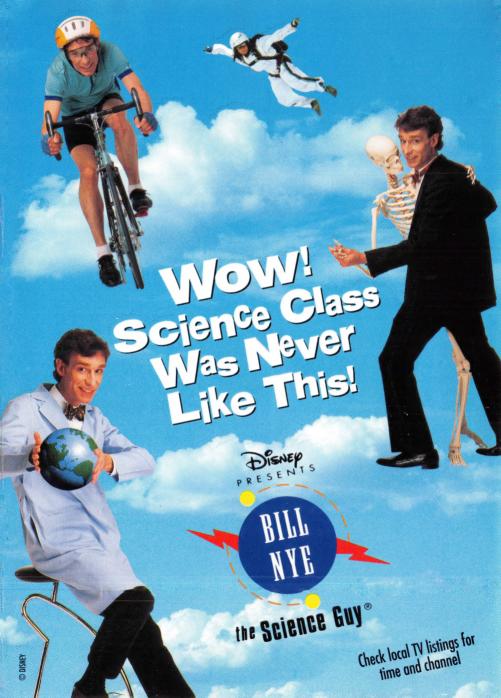
thought it was shoelaces and hockey pucks!

Wayne: When were the most hockey game points scored in California? Mario: During the California Goal Rush!



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MORE FUN THAN A BARREL OF ABU'S.

An incredible magic carpet ride awaits on your Super NES. It's all the characters, music, and action of *Disney's Aladdin*, in one exciting Capcom game. Join Aladdin as he runs, jumps and climbs through the marketplace, over roof tops.

and under caverns, dodging
Jafar and his palace guards all the way.
He's counting on you to help him get
his wish and win the heart of

Princess Jasmine.
So take off for Agrabah today.

CAPCOM°









After rescuing Princess Jasmine, Aladdin takes her on a magic carpet ride above Agrabah.